

MATH 1351 TI-85 EXERCISE II

Part 1

Introduction to graphing

Name: _____ SID: _____

To activate the TI-85 graphing utility choose **GRAPH** from the keyboard. A screen menu will appear. The little wedge at the right indicates there is more stuff in the menu. To see it press **MORE** from the keyboard. Do this until you cycle through the entire GRAPH menu. There are 13 items in this menu, of which we will use 8 during the course of these exercises.

Any screen menu item is accessed via pressing the **F** key directly beneath it. Choose **y(x)=** from the graph screen menu. (Press **F1** from the keyboard.) This activates a new screen menu (again with more stuff in it). Pressing **EXIT** from the keyboard will exit this menu and activate the previous menu. Try it and then return to the **y(x)=** menu.

For our purpose it is best to begin with a “clean slate.” If there are functions defined on your screen ($y1 = \text{something}$, $y2 = \text{something}$, etc) choose **DELf** (short for delete f) from the screen menu successively until they are all deleted. Now the blinking cursor is asking you to define the function $y1$. Define

$$y1 = x.$$

To do this either choose **x-var** (x as a variable) from the keyboard or choose **x** from the screen menu. Either of these tells the TI-85 that x represents a variable, not just the letter “x”. Choose **EXIT** from the keyboard to return to the GRAPH menu, and then choose **GRAPH** from the screen menu to graph the function $y1 = x$. To get the viewing window we want for this exercise, choose **ZOOM** from the GRAPH menu and then **ZSTD** (zoom standard) from the ZOOM menu.

Return to the **y(x)=** menu. Press the *arrow down* button. The TI-85 is now asking you to define a new function $y2$. Define

$$y2 = y1^2.$$

To do this choose the variable **y** from the screen menu, then **1**, and either **x squared** or **^2** from the keyboard. What is the function $y2$ in terms of x?

$$y2 = \text{_____} \text{ in terms of } x.$$

Now choose **GRAPH** from the GRAPH menu. You should observe that both $y1$ and $y2$ are graphed on the same axes.

Question: Does the graph of $y2$ dip below the graph of $y1$ near $(0, 0)$?

To answer this question we need to zoom in on $(0, 0)$ to get a closer view of the two graphs. Choose **ZOOM** then **ZIN** from the appropriate screen menus. Notice that the x and y coordinates of the cursor position are displayed at the bottom of your screen, the default position being at the center of the screen. The *up/down/left/right* arrows could be used to position the cursor anywhere on the screen; however, we will leave it at $(0,0)$ since that is the point we want

to observe more closely. Choose **ENTER** to activate the zoom. One zoom in is enough to answer the question. In fact we observe that y_2 does dip below y_1 . In what interval does this occur? _____ Explain this phenomenon in terms of the relation between numbers and their squares. _____

Now define a new function

$$y_3 = y_2 + y_1.$$

What is this function in terms of x ?

$$y_3 = \text{_____} \text{ in terms of } x.$$

Graph y_1 and y_3 on the same axes with the standard viewing window. Note, to graph only y_1 and y_3 you need to “turn off” y_2 . The item **SELECT** (short for select) in the $y(x)=$ screen menu acts as an on/off switch. Arrow up or down until the cursor is blinking on y_2 , then choose **SELECT** from the screen menu to “turn off” y_2 . You can tell whether a function is “on” or “off” by whether or not the = is highlighted. The same procedure would turn an “off” function “on.”

With y_1 and y_3 graphed on the same axes we ask the same question as above.

Question: Does the graph of y_3 dip below the graph of y_1 near $(0,0)$?

We approach the question in the same way. Zoom in on $(0,0)$ and see what happens. This time 1 zoom is maybe not enough. To zoom in again simply press **ENTER** again. What happens? _____

What happens after the third zoom in? _____

Can this question be answered by looking only at the graphs on the TI-85? _____
Explain. _____

Describe what appears to be happening as we zoom in on the graphs of y_1 and y_2 closer and closer to $(0,0)$. _____

Attach a sketch the graph of the function

$$y = (x^2)(x+1)(x-1)^3.$$

(Pressing **CLEAR** after graphing removes the screen menu from the screen, thus producing a nicer picture. To get the menu back press **EXIT**)

Just for fun, graph some other polynomial functions (not just quadratics), choose a point on the graph and zoom in 3 or 4 times on that point. Each time the graph should eventually start to look like a line. Maybe we ought to really understand lines before worrying about more complicated functional behavior.

Part 2

Lines, lines, and more lines

Delete the functions in your graphing utility and began anew with the following set. Graph the function $y_1 = (1/3)x$. Try the **ZDECM** viewing window from the **ZOOM** menu. Next graph (on the same axes) $y_2 = (3/4)x$, then $y_3 = x$, then $y_4 = 2x$, and $y_5 = 3x$. What is the effect on the graph of choosing a bigger value for b (>0) in the function $y = bx$? _____

Repeat the above exercise with the value of each coefficient of x negated. For example, let $y_1 = (-1/3)x$, and so on. (Negation is not the same operation as subtraction. After all, subtraction is a binary operation: to subtract one number from another you have to have two numbers to start with. To negate a number choose (-) from the keyboard.) What is the effect on the graph of choosing a bigger value for b ($b > 0$) in the function $y = -bx$? _____

The question of just what is meant by “steepness of a line” arises. To consider this question graph the line $y_1 = 2x$. Use the **ZDECM** followed by the **ZSQR** viewing window. (ZSQR is short for zoom square, and has the effect of making the x and y axes have the same scale. Since the screen is not a square, the default x and y scales are different.) Exit back to the **GRAPH** menu and choose **TRACE**. The cursor appears at the center of the graph, *arrow left* causes the cursor to trace the graph to the left, *arrow right* causes it to trace the graph to the right. In addition the x and y coordinates of the cursor are displayed at the bottom of the screen. As you trace along the graph of $y_1 = 2x$ to the right, what is the change in the value of x from one point to the next? _____ (It might interest you to know that ZDECM is short for “zoom decimal.”) What is the corresponding change in the value of y from one point to the next? _____ We define

the slope of a line to be (the change in y)/ (the change in x).

This is our measure of the steepness of a line. Use **TRACE** to determine the slope of each of the above lines, and record the results in the spaces provided.

$y = (1/3)x$:	slope = _____	$y = (3/4)x$:	slope = _____
$y = x$:	slope = _____	$y = 2x$:	slope = _____
$y = 3x$:	slope = _____	$y = (-1/3)x$:	slope = _____
$y = -2x$:	slope = _____	$y = -3x$:	slope = _____
$y = mx$:	slope = _____	$y = 3$:	slope = _____

Graph the lines given by $y = 2x + b$ for various values of b . What is the effect of changing the values of b on these graphs, and what is the relation between all these graphs? _____